

# **NETWORK AND WEB SECURITY**

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## **NETWORK AND WEB SECURITY**

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## **FOREWORD**

This reference book meets the requirement of students of engineering, professional and other courses. This book is useful to refer the syllabus of Indian Universities.

“Network and Web Security” takes a thorough approach to introduce the basic concepts of the network and security issues. It covers the key features of network and web security and advanced topics such as security issues and various attacks etc.

The book is organized in a systematic way to cover various topics with numerous examples. The goal of this book is to make the students to understand the concepts of network and web security.

This book will help the students to understand the concepts of network and web security in a simple and easy way. This book is for beginners who wish to know about introductory part of network and web security. This book is written by assuming that the reader need not be an expert of Mobile Ad-hoc Network.

The book has been provided summary and review questions which will be useful to the reader of the book. While writing this reference book, I have worked actively with the matter of the book to ensure that the book is technically correct, although it is hoped all material in this book is accurate, the possibility exists that some omissions or errors may present. It will be grateful if I receive suggestions from the users of this book and if they communicate to me for any errors they discover. It will help me to improve the future editions of this book. Suggested improvements should be mail at [pratikgite135@gmail.com](mailto:pratikgite135@gmail.com).

 Dr. Pratik Gite

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 *Dr. Pratik Gite*

## **KEY FEATURES**

- *Easy language used for better understanding.*
- *Key concepts are mentioned at the beginning of each chapter.*
- *Each chapter contains summary and review questions.*
- *Reader friendly presentation for easy grasp.*
- *Thoroughly discussed the important topics of Information Technology.*
- *List of definitions for better understanding of technical terms.*
- *Topics are covered with real life examples.*
- *Technical terms are explained with pictorial presentation and screen shots.*
- *Includes notes and remarks for quick review.*
- *Some important points to be remembered are mentioned separately.*

*Dedicated to*

**My Parents,  
Wife, Brothers,  
Son (Shivay)**

**&**

**All Students, Research  
Scholars  
and  
Teachers**

## **ABBREVIATION**

| <b>ACRONYM</b> | <b>MEANING</b>   |
|----------------|--|
| ACK            | Acknowledgement  |
| ACL            | Access control list                                    |
| ADSL           | Asymmetric digital subscriber line                     |
| AES            | Advanced Encryption Standard                           |
| ANSI           | American National Standards Institute                  |
| API            | Application Programming Interface                      |
| ARP            | Address Resolution Protocol                            |
| ATM            | Asynchronous Transfer Mode                             |
| BGP            | Border Gateway Protocol (routing protocol)             |
| BSS            | Basic service set (Wi-Fi)                              |
| CAT            | Category (e.g. CAT-5 cable)                            |
| CCITT (obs.)   | Standards organization that has been replaced by ITU-T |
| CHAP           | Challenge-Handshake Authentication Protocol (PPP)      |
| CIDR           | Classless Inter-Domain Routing                         |
| CIR            | Committed Information Rate (Frame Relay)               |
| CLI            | Command line interpreter                               |
| CPE            | Customer premises equipment                            |
| CPU            | Central processing Unit                                |
| CRC            | Cyclical redundancy check                              |
| CRC-1 6-CCITT  | Cyclical redundancy check (X.25, HDLC)                 |
| CRT            | Cathode Ray Tube                                       |
| CSMA/CA        | Carrier sense multiple access / collision avoidance    |
| CSMA/CD        | Carrier sense multiple access / collision detection    |
| CSU/DSU        | Channel service unit / data service unit               |
| CMOS           | Comp metal-oxide semiconductor                         |
| DCE            | Data communications equipment                          |
| DEC (obs.)     | Digital Equipment Corporation                          |
| DES            | Data Encryption Standard (obs. See AES)                |
| DHCP           | Dynamic Host Configuration Protocol                    |
| DNS            | Domain Name System                                     |
| DRAM           | Dynamic random-access memory                           |
| DSL            | Digital Subscriber Line                                |
| DSLAM          | Digital Subscriber Line Access Multiplexor             |
| DTE            | Data Terminal Equipment                                |
| DMI            | Desktop Management Interface                           |
| EHA            | Ethernet Hardware Address (MAC address)                |
| EIA            | Electronics Industry Alliance                          |
| EIGRP          | Enhanced Interior Gateway Routing Protocol             |
| EOF            | End Of Frame (HDLC, etc.)                              |
| ESS            | Extended service set (Wi-Fi group)                     |
| FCC            | Federal Communications Commission (US)                 |
| FCS            | Frame check sequence (Ethernet)                        |
| FDDI           | Fiber Distributed Data Interface                       |
| FTP            | File Transfer Protocol                                 |
| GBIC           | Gigabit interface converter                            |
| gbps           | Gigabit per second                                     |

| <b>ACRONYM</b> | <b>MEANING</b>  |
|----------------|---|
| GEPOF          | Gigabit Ethernet (over) Plastic Optical Fiber                 |
| HDLC           | High-level Data Link Control                                  |
| HTTP           | HyperText Transfer Protocol                                   |
| HTTPS          | HyperText Transfer Protocol Secure                            |
| IANA           | Internet Assigned Number Authority                            |
| ICMP           | Internet Control Message Protocol                             |
| IDF            | Intermediate distribution frame                               |
| IDS            | Intrusion Detection   |
| IEEE           | Institute for Electrical and Electronic Engineers             |
| IETF           | Internet Engineering Task Force                               |
| IMAP           | Internet Message Access Protocol                              |
| IP             | Internet Protocol   |
| IPS            | Intrusion prevention system                                   |
| IS-IS          | Intermediate System to Intermediate System (routing protocol) |
| ISDN           | Integrated Services Digital Network                           |
| ISP            | Internet service provider                                     |
| ITU-T          | International Telecommunications Union                        |
| kbps           | Kilobit per second  |
| LACP           | Link Aggregation Control Protocol                             |
| LAN            | Local area network  |
| LAPB           | Link Access Procedure, Balanced (x.25)                        |
| LAPF           | Link-access procedure for frame relay                         |
| LLC            | Logical link control  |
| MAC            | Media access control  |
| MAN            | Metropolitan area network                                     |
| Mbps           | Megabits per second   |
| MC             | Multiple choice   |
| MDF            | Main distribution frame                                       |
| MIB            | Management information base (SNMP)                            |
| MoCA           | Multimedia over Coax Alliance                                 |
| MPLS           | Multiprotocol Label Switching                                 |
| MTU            | Maximum Transmission Unit                                     |
| NAC            | Network access control  |
| NAT            | Network Address Translation                                   |
| NBMA           | Non-Broadcast Multiple Access (e.g. Frame Relay ATM)          |
| NIC            | Network Interface Card  |
| NRZ            | Non-return-to-zero  |
| NRZI           | Non-return to zero inverted                                   |
| NVRAM          | Non-volatile RAM  |
| OSI            | Open System Interconnect (joint ISO and ITU standard)         |
| OSPF           | Open Shortest Path First (routing protocol)                   |
| OUI            | Organization Unique Identifier                                |
| PAP            | Password authentication protocol                              |
| PAT            | Port address translation                                      |
| PC             | Personal computer (host)                                      |
| PIM            | Personal information manager                                  |
| PIM            | Privileged Identity Management                                |
| PCM            | Pulse-code modulation   |
| PDU            | Protocol data unit (such as segment, packet, frame, etc.)     |

| <b>ACRONYM</b> | <b>MEANING</b>                                  |
|----------------|---|
| POP3           | Post Office Protocol, version 3                 |
| POP            | Point of presence                               |
| POST           | Power-on self test                              |
| POTS           | Plain old telephone service                     |
| PPP            | Point-to-point Protocol                         |
| PPTP           | Point-to-Point Tunneling Protocol               |
| PTT            | Public Telephone and Telegraph                  |
| PVST           | Per-VLAN Spanning Tree                          |
| RADIUS         | Remote Authentication Dial-In User Service      |
| RAM            | Random Access Memory                            |
| RARP           | Reverse ARP                                     |
| RFC            | Request for Comments                            |
| RIP            | Routing Information Protocol                    |
| RLL            | Run-Length Limited                              |
| ROM            | Read-Only Memory                                |
| RSTP           | Rapid Spanning Tree Protocol                    |
| RTP            | Real-time Transport Protocol                    |
| RCP            | Royal College of Physicians                     |
| SDLC           | Synchronous Data Link Control                   |
| SDN            | Software Defined Networking                     |
| SFD            | Start-of-frame delimiter (Ethernet, HDLC, etc.) |
| SFP            | Small form-factor pluggable                     |
| S-HTTP         | Secure HTTP (rarely used)                       |
| SLARP          | Serial Line ARP (Address Resolution Protocol)   |
| SLIP           | Serial Line Internet Protocol (obs.)            |
| SMTP           | Simple Mail Transfer Protocol                   |
| SNA            | Systems Network Architecture (IBM)              |
| SNAP           | SubNet Access Protocol                          |
| SNMP           | Simple Network Management Protocol              |
| SOF            | Start of frame                                  |
| SRAM           | Static random access memory                     |
| SSH            | Secure shell                                    |
| SSID           | Service set identifier (Wi-Fi)                  |
| STP            | Spanning Tree Protocol                          |
| SYN (TCP)      | Synchronization                                 |
| TCP/IP         | Transmission Control Protocol/Internet Protocol |
| TDM            | Time-division multiplexing                      |
| TFTP           | Trivial File Transfer Protocol                  |
| TIA            | Telecommunications Industry Alliance            |
| TOFU           | Trust On First Use                              |
| UDP            | User Datagram Protocol                          |
| USB            | Universal Serial Bus                            |
| UTP            | Unshielded twisted pair                         |
| VC             | Virtual circuit                                 |
| VLAN           | Virtual local area network                      |
| VLSM           | Variable-length subnet masking                  |
| VPN            | Virtual private network                         |
| W3C            | World Wide Web Consortium                       |
| WAN            | Wide-area network                               |

| <b>ACRONYM</b> | <b>MEANING</b>               |
|----------------|------------------------------|
| WEP            | Wired Equivalent Privacy     |
| Wi-Fi          | IEEE 802.11 (Wi-Fi Alliance) |
| WPA            | Wi-Fi Protected Access       |
| www            | World Wide Web               |

## DEFINITIONS

**Public Key Infrastructure:** Public Key Infrastructure is a technology used in modern security mechanisms on the internet. It covers a cryptographic system including encryption, asymmetric key cryptography, message digest and digital signature.

**Cryptography:** Art and science of achieving security by encoding messages to make them non-readable is known as cryptography.

**Cryptanalysis:** The technique of decoding messages from a non-readable format back to readable format without knowing how they were initially converted from readable format to non-readable format.

**Cryptology:** A combination of cryptography and cryptanalysis is known as cryptology.

**Plain Text:** Any communication in the language that we speak- that is the human language, takes the form of plain text or clear text.

**Cipher text:** When a plain text message is codified using any suitable scheme, the resulting message is called as cipher text.

**Encryption Algorithm:** Step by step procedure to convert plaintext into cipher text and vice versa is known as encryption algorithm.

**Key:** Stream of bit used in cryptographic algorithm for encryption and decryption is called as a key.

**Encryption:** The process of encoding plain text message into cipher text message is called as encryption.

**Decryption:** The process of decoding cipher text message into plain text message is called decryption.

**Brute force attack:** Brute force attack is a method of defeating a cryptographic scheme by trying a large or all possible number of possibilities.

**Symmetric Key Cryptography:** In Symmetric Key Cryptography, only one key (same key) is used for both encryption and decryption. Both the parties (sender and receiver) agree upon the key before any transmission begins.

**Asymmetric Key Cryptography:** In Asymmetric Key Cryptography, a key pair (Two different Keys), is used i.e. one key is used for encryption and only the other corresponding key is used for decryption.

**Threat:** Any potential event or act that could cause injury to employee or assets.

**Risk:** The chance of a vulnerability being exploited.

**Vulnerability:** A cause to security that could permit a threat to make injury.

**Digital Signature:** A digital signature is used to authenticate the sender of the message and to check the integrity of the message, i.e. that it has not been altered in transit.

**Digital Certificate:** Digital certificate is a document such as our passport or driving

license. It is basically a computer file such as ABC.cer and is certified by a trusted agency called certification Authority (CA).

**Secure Socket Layer (SSL):** It is an internet protocol used for exchange of information between browser & server developed by Netscape Corporation.

**Secure Electronic Transaction (SET):** The Secure Electronic Transaction (SET) is an open encryption and security specification that is designed for protecting credit card transactions on the Internet.

**Cyber Law:** Cyber Law is the law governing computers and the Internet.

**Cyber stalking:** Cyber stalking is a criminal offense with use of the Internet or other electronic means to stalk or harass an individual, a group of individuals, or an organization.

**Defamation:** The term defamation is used to define the injury that is caused to the reputation of a person in the eyes of a third person.

**Hacking:** Hacking is the practice of modifying the features of a computer system, in order to accomplish a goal outside of the creator's original purpose.

**Hacker:** A hacker is a person who tries to gain un-authorized access to your computer.

**Cracker:** A hacker expert at accessing password-protected computers, files, and networks is known as "crackers."

**Spam:** Spam is any kind of unwanted email sent in bulk by companies

**Information theft:** Information theft or identity theft is a crime of obtaining the personal or financial information of another person for the sole purpose of assuming that person's name or identity in order to make transactions or purchases.

**Denial of Service (DoS):** An attack, in which an attacker attempts to prevent legitimate users from accessing information or services, is known as Denial of Service attack.

**Logic Bomb:** Logic bomb is a malware that is triggered by a response to an event, such as launching an application or when a specific date/time is reached.

**Passive Attack:** A passive attack does not disrupt proper operation of the network. The attacker snoops the data exchanged in the network without altering it.

**Active Attack:** An active attack attempts to alter or destroy the data being exchanged in the network, thereby disrupting the normal functioning of the network. It can be classified into two categories external attacks and internal attacks.

**External Attack:** External attacks are carried out by nodes that do not belong to the network. These attacks can be prevented by using standard security mechanisms such as encryption techniques and firewalls.

**Internal Attacks:** Internal attacks are carried out by compromised nodes that are actually part of the network. Since the attackers are already part of the network as authorized nodes, internal attacks are more severe and difficult

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